

Trillion Nguyen

Product Designer

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SUMMARY

I'm a user-centered Product Designer with 10+ years of experience bringing clarity, craft, and intention to complex digital experiences. I specialize in turning ambiguity into direction—designing intuitive, scalable systems and high-impact interfaces that empower people and elevate how teams build products.

Rooted in a foundation of Graphic Design, I bring a deep appreciation for visual polish and narrative. I love exploring concepts that push past the expected, prototyping rapidly to uncover what's possible, and shaping ideas into cohesive, beautifully executed product experiences. Whether I'm architecting a mobile flow, evolving a design system, or leading cross-functional alignment, my focus is always the same: design that feels human, moves with purpose, and drives measurable impact.

WORK EXPERIENCE

Product Designer, Aspect (Fintech) 05/2025 – 04/2026

- **Designed and shipped mobile experiences** that streamlined key tasks and reduced user friction across our platform.
- **Built and evolved our design system**, improving visual consistency, component reusability, and design-to-engineering velocity.
- **Led adoption efforts across teams**, helping create a shared language and elevating quality across the product.
- Crafted **high-fidelity designs, prototypes, and motion explorations** that aligned with accessibility standards and served as the product's north star.
- **Conducted user research and usability tests** to validate decisions, uncover insights, and inform iteration.
- **Presented narrative-driven design rationale** that connected user pain points to product opportunities, inspiring alignment and forward momentum.
- **Reviewed final builds** to maintain visual polish, interaction quality, and consistency with the intended experience.

Product Designer, Teamworks (Sports Management, NIL) 10/2021 – 10/2023

- **Optimized and documented a comprehensive design system**, improving team workflows by **15%** and reducing redundancy by **25%**, while ensuring **WCAG compliance** and scalability across web and mobile platforms.
- Partnered with **cross-functional teams** (product managers, engineers, and researchers) to deliver **accessible, scalable components** that enhanced **retention rates by 10%** for athletes, schools, and brands.
- Designed **pixel-perfect, brand-aligned UI components** for web and native mobile applications, ensuring **cohesive user experiences** and seamless implementation.
- Leveraged **user feedback and analytics** to design features that addressed pain points, **increasing retention by 10%**.

Product Designer, Noteworth (Healthcare) 06/2020 – 06/2021

- Designed and improved **clinical and patient-facing tools**, resulting in a **40% increase in user satisfaction** and a **25% reduction in task completion time**.
- Conducted **user research and usability testing** to create intuitive experiences for mobile and desktop applications, ensuring alignment with user needs and business goals.
- Collaborated with engineering teams to ensure **technical feasibility** while maintaining **design quality**, leading to the successful delivery of user-centered product enhancements.

Interaction Designer UI/UX, ITX Corp. (Software Development Agency) 09/2019 – 06/2020

- Delivered **strategic design solutions** and **UI/UX guidelines**, including wireframes and reusable design patterns, to enhance user engagement and streamline team workflows.
- Conducted **user interviews and synthesized qualitative data** to inform design decisions, ensuring alignment with client and end-user needs.

EDUCATION

Associate of Arts - Graphic Design, 2010 – 2012 | Los Angeles, United States
Fashion Institute of Design & Merchandising (FIDM)

SKILLS

Design Expertise — Figma, Adobe Creative Suite, Webflow, Principle, Design Systems, Interaction Design, WCAG Compliance, UX Research, Usability Testing, Prototyping, Wireframing, Visual Design, User Flows

Collaboration: — Cross-Functional Collaboration, Agile Development, Stakeholder Management

Technical Skills — Responsive Web Design, Native Mobile App Design, UI Motion Design

Research — Qualitative & Quantitative Research Integration, Data-Driven Design